

# Functional Programming

## Lecture 12

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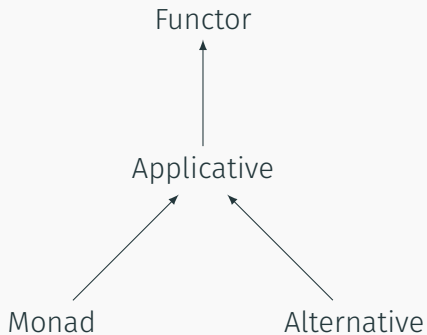
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# Applicative functors

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# Functor subclasses



# Functors

Functor instances allow to lift a unary map to the functorial context.

```
fmap :: (a -> b) -> f a -> f b
```

```
(+2) :: Num a => a -> a lifts to
```

```
fmap (+2) :: (Num b, Functor f) => f b -> f b
```

But we cannot lift binary (+) :: Num a => a -> a -> a

```
Just 3 <+> Just 5
```

If we lift (+) by fmap,

```
fmap (+) :: (Num a, Functor f) => f a -> f (a -> a)
```

```
fmap (+) (Just 2) :: Num a => Maybe (a -> a)
```

```
instance Applicative Maybe where
```

```
  pure = Just
```

```
  Nothing <*> _ = Nothing
```

```
  _ <*> Nothing = Nothing
```

```
  Just f <*> Just a = Just (f a)
```

```
instance Applicative [] where
```

```
  pure x = [x]
```

```
  fs <*> xs = [f x | f <- fs, x <- xs]
```

```
pure (,) <*> [1,2,3] <*> ['a','b','c']
```

# Monadic parsing

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# Parser

**Parser** is a program taking an input string and converting it into a data structure containing all the information encoded in the input string. E.g. a source file is converted into AST.

```
data Expr a = Val a
            | Var String
            | Add [Expr a]
            | Mul [Expr a] deriving Eq
```

```
"(4 * (5 + 7 + x))"
```

is converted into

```
Mul [Val 4, Add [Val 5, Val 7, Var "x"]]
```

`<expr> -> <space>* <expr'> <space>*`

`<expr'> -> <var>`

`| <val>`

`| <add>`

`| <mul>`

`<var> -> <lower> <alphanum>*`

`<val> -> <int> "." <digit>+ | <int>`

`<int> -> "-" <digit>+ | <digit>+`

`<add> -> "(" <expr> "+" <expr> ")"`

`<mul> -> "(" <expr> "*" <expr> ")"`



## Type constructor parser

**Parser** a is a function taking a string and returning a parsed value of type a together with the remaining unused string. The parsing may fail.

```
newtype Parser a =  
P { parse :: String -> Maybe (a, String) }  
  
item :: Parser Char  
item = P (\inp -> case inp of  
    "" -> Nothing  
    (x:xs) -> Just (x,xs))
```

## Functor instance

```
instance Functor Parser where
```

```
  -- fmap :: (a -> b) -> Parser a -> Parser b
```

```
fmap f p = P (\inp ->
```

```
  case parse p inp of
```

```
    Nothing -> Nothing
```

```
    Just (v,out) -> Just (f v, out))
```

```
> parse (fmap (=='c') item) "cde"
```

```
Just (True, "de")
```

```
> parse (fmap (=='c') item) "ade"
```

```
Just (False, "de")
```

## Applicative instance

```
instance Applicative Parser where
--(<*>) :: Parser (a -> b) -> Parser a -> Parser b
  pg <*> px = P (\inp ->
    case parse pg inp of
      Nothing -> Nothing
      Just (g,out) -> parse (fmap g px) out)

  pure v = P (\inp -> Just (v,inp))

> parse (pure (/=) <*> item <*> item) "abc"
Just (True,"c")

> parse (pure (/=) <*> item <*> item) "aac"
Just (False,"c")
```

## Monad instance

```
instance Monad Parser where
--(>>=) :: Parser a -> (a -> Parser b) -> Parser b
  p >>= f = P (\inp ->
    case parse p inp of
      Nothing -> Nothing
      Just (v,out) -> parse (f v) out)

> parse (item >>= \c ->
  if c == 'a' then item else return ' ') "abc"
Just ('b', "c")

> parse (item >>= \c ->
  if c == 'a' then item else return ' ') "xbc"
Just (' ', "bc")
```

## Alternative instance

```
instance Alternative Parser where
  -- empty :: Parser a
  empty = P (\_ -> Nothing)

  -- (<|>) :: Parser a -> Parser a -> Parser a
  p <|> q = P (\inp ->
    case parse p inp of
      Nothing -> parse q inp
      Just (v,out) -> Just (v,out))

> parse empty "abc"
Nothing

> parse (item <|> return 'x') ""
Just ('x', "")
```

## Building parsers

```
sat :: (Char -> Bool) -> Parser Char
sat pr = item >>= \x -> if pr x then return x
                        else empty

alphaNum :: Parser Char
alphaNum = sat isAlphaNum

char :: Char -> Parser Char
char c = sat (== c)

string :: String -> Parser String
string [] = return []
string (x:xs) = char x
                >> string xs
                >> return (x:xs)
```

## many and some

Automatically defined for instances of `Alternative`

```
many :: f a -> f [a]
```

```
some :: f a -> f [a]
```

```
many p = some p <|> pure []
```

```
some p = pure (:) <*> p <*> many p
```

`many p`, `some p` — both perform repeatedly parser `p` until it fails and returns a list of its results.

`many p` — always succeeds, might return the empty list

`some p` — succeeds if `p` succeeds at least once

```
parse (some (char 'a')) "aaabc"
```

## Homework assignment 4 — Parser of $\lambda$ -programs

**Aim:** To practice monadic parsing in Haskell, together with HW3 build a complete  $\lambda$ -calculus interpreter

$\theta$  := ( $\backslash s. (\backslash z. z)$ )

$S$  := ( $\backslash w. (\backslash y. (\backslash x. (y ((w y) x))))$ )

1 := ( $S \theta$ )

2 := ( $S 1$ )

((2  $S$ ) 1)

**Points:** 13

**Deadline:** in 3 weeks (May 26)

**Penalty:** after deadline -1 points every day (at most -12)

**Description:** all details can be found in CW



## Summary

- **Applicative** is a type subclass of **Functor** allowing to lift  $n$ -ary maps to the functorial context.
- **Parser** is a type constructor returning a function of type `String -> Maybe (a, String)`.
- We defined its **Monad** instance.
- It allows to build more complex parsers out of the simple ones.
- **Alternative** is a type subclass of **Applicative**.
- It allows to choice between several parsers.
- It implements **many** `p` and **some** `p` behaving like `p*` and `p+` respectively.